A person in a suit

Description automatically generated

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Nikita Kumari

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Aspirant: Data Scientist

Kutch, Gujrat



nikita9903



SUMMARY

As a self-motivated and proactive student, consistent initiative and the achievement of results define approach. Driven by a robust desire to expand knowledge and explore new concepts, enthusiasm for learning permeates actions. An innovative mindset fuels a passion for exploring fresh technologies, fostering a relentless pursuit of novel process improvement methods.

TECHNICAL SKILLS

**Programming languages:** C, C++, Python.

**Web Technologies:**

HTML5, CSS, jQuery.

**Data Management:**

MySQL, MS Access, MS Excel, MS Power Point, MS Word.

**Platforms:**

Windows 11.

CERTIFICATES

* Participated in COD-A-THON, March '23, showcasing coding skills and problem-solving abilities.
* Certificate in HTML, CSS, and JavaScript for Web Developers.

POWER SKILLS

* Friendly, adaptable to work on any team.
* Values imaginative and innovation
* Empathetic and helpful in nature.
* Works independently in a structured manner.

EXTRA CURRICULAR ACTIVITIES

* Actively participated as a volunteer at ICONIC 2023, LPU's prestigious event.
* **Community Development Project (with NGOs):** Engaged underprivileged children, collaborated with NGOs, fostering change. 2023.

PROJECT

**Travel Website Development Project** Sep 2023 - Present

Developed a travel website, 'Wanderlust Explorer,' using HTML, CSS, and JavaScript, providing detailed destination descriptions to aid trip planning.

* Curated detailed descriptions of various destinations to assist travelers in trip planning.
* Utilized web development skills to create an interactive and user-friendly interface.
* Showcased effective communication skills by presenting information clearly and engagingly.

**Game Development Project (C++):**  Aug ’2023

Created a GUI-based Stone-Paper-Scissors game project using C++.

* Developed a user-friendly GUI-based stone-paper-scissors game using C++.
* Utilized C++ programming skills to create interactive gameplay and user input handling.
* Implemented game logic and algorithms to ensure fair and random outcomes.

ACHIEVEMENTS

**SOF-International English Olympiad, June '21 - Zonal Level Achievement** June’21

* Demonstrated exceptional English language proficiency by achieving medal and distinction at the zonal level.
* Showcased strong academic skills in English through participation in SOF-International English Olympiad, June '21.

EDUCATION

**Bachelor of Computer Application**

Lovely Professional University | Phagwara, IN Apr '20- Present

**CGPA 8.7**

**Higher Secondary (CBSE)**

Kendriya Vidyalaya Panchgram |Assam, IN Jun '19 - Mar '21

Percentage – 90.6%

**Secondary (CBSE)**

Kendriya Vidyalaya Panchgram |Assam, IN Apr'18 – Mar’19

Percentage – 84.6%